Abstract

A memory (F) in a network bridge is subdivided into a plurality of memory areas for different types of data, the memory areas being designed to be configurable independently of one another, and means (MK) are provided both for presetting the individual memory areas and for dynamic modification, during operation, with regard to the size of the individual memory areas and/or the number of memory areas assignable to the different types of data.

(Figure 4)

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